RUNOFF

A Program for the Preparation of Documents

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System Implemented By

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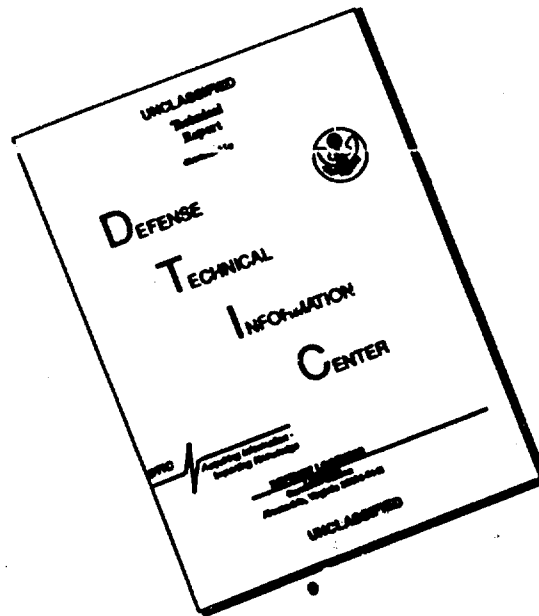Office of the Secretary of Defense

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1.0 Introduction

RUNOFF is a document preparation program inspired by
the program of the same name written by J. Saltzer at
Project MAC. This version has been improved to provide more
extensive control over the format of the resulting document.
Control over the output is exercised by the user in two
ways:

(1)   By the use of special control characters inserted
      in text. See Section 1.1.

(2)   By the use of command lines inserted in the text.
      These lines begin with dot. See Section 2.

Text for input may be prepared using the OED text editor.
To use RUNOFF type "RUNOFF" to the Time-Sharing Executive.
RUNOFF will respond with "LAYOUT FOR: " and the user should
type T for TELETYPE, P for PRINTER, or O for OTHER, followed
by a "." or ",". (This command is used to determine the
physical limits of the printing device.) Then the program
types "INPUT FROM: ", at which point the user should type
the input file name, terminated with either "." or ",".
RUNOFF then transforms the input file into an intermediate
form, which is saved on the file /$RUNOFF TEXT$/. While
RUNOFF is processing in pass I, any erroneous lines will be
designated by the message "ERROR IN LINE n", where n is
the OED line number of the line on which the error was
detected. In certain cases the actual error is in a
preceeding line.

If the input file name was terminated with ",", the
program will type "MORE? " after processing the input file.
The user should then type either Y for YES or N for NO
followed by ".". If the answer is YES, RUNOFF will ask for
the name of another input file.

At the start of pass II, the program will type "OUTPUT
TO: ", and the user should give a scratch file name,
terminated with either "." or ",". If the file name is
terminated with ",", RUNOFF will type "INTERACTIVE HYPHENA-
TION? ", and the user should respond with either Y for YES,
or N for NO, followed by a ".". (See Section 2.2 for a
description of the interactive hyphenation process.) Errors
detected in pass II are marked with '*' in the output.
RUNOFF will return to the Executive upon completion of the
second pass. The user can then use the PRINT program to
print the formatted file (see document R-36).

1.1 Input Text Format and Format Control Characters

Text input to RUNOFF consists of a symbolic file containing both the document to be printed and the control information for formatting. A physical line is a string of characters ending with carriage return and line feed. All physical lines which do not begin with ".." are considered lines of the document to be output. Initially, RUNOFF is set to "FILL" mode. All physical lines are collected into a single, logical, line up to the occurence of a line break. The logical line is then broken into as many physical output lines as are needed to fit within the line margins. These lines will then normally be adjusted by inserting extra spaces in mid-line so that the end of the line is on the right margin. The end of a logical line, or line break, occurs when one of the following conditions is met:

(1)   There are one or more blank lines between two
        lines of text. (Extra blank lines in the text are
        ignored in fill-mode.   The user must use the
        appropriate command to produce spaces.)

(2)   The next line begins a new paragraph. (RUNOFF
        recognizes paragraphs by seeing one or more
        blanks at the beginning of a line of text.)

(3)   There is a logical line break. This is produced
        by the command BREAK and certain other command
        lines. (See the summary for a full listing.)

Any character in an actual text line is interpreted as text except for the escape, shift, or tab character. The escape character is initially "↑" but may be changed by command (see Section 2.8); the initial shift character is "/", and tab is initialized to "≠" (see Section 2.8). The escape character and the immediately following one have special meanings as defined below:

↑A   causes all subsequent upper case characters in
        the text to be printed as lower case characters.
        This changes ASCII characters 40-137 to 100-177
        octal.

↑L   converts upper case letters to lower case. ASCII
        characters 41-72 become 101-132 octal. This is
        the initial mode.

↑U   Upper case-Do not convert to lower case and ig-
      nore "↑S" convention.

↑S   Shift-Do not convert the next upper case charac-
      ter as above.   The shift character "/" has the
      same effect as "↑S".

↑D   converts the subsequent character to opposite
      case. For example, "↑D<" converts the "<" to ">"
      in normal mode.

↑C   capitalizes the next word up to a space, carriage
      return, punctuation mark, or ↑E.

↑B   Backspace-Overprint the preceeding character with
      the next character.

↑I   underlines the next word up to a space, carriage
      return, punctuation mark, or ↑E.

↑-   Underlines all characters up to a   carriage
      return, or ↑E.

↑E   is used to force the end of underlining and capi-
      talization before the normal boundary occurs.

↑T   denotes the end of a field for formatting; the
      tab character "/" may also be used.

↑Y   causes the current date to be output.

↑↑   Print an up arrow.
↑/   Print a slash
↑/   Print a backslash. These control characters are
      modified in the obvious manner if the escape,
      shift, or tab characters are changed.

      Any uninterpretable character combination will   be
deleted and an error message will be printed.

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2.0 General Information about Commands

A command line begins with ".". All letters are con-
verted to upper case in recognizing the names of commands,
macros, or formats. Following the dot RUNOFF expects a
command name or an abbreviation, followed by the parameters
for that command, followed optionally by a comment.   Lines
beginning with dot but having an unrecognizable format are
treated as errors. No lines beginning with dot are printed
unless the preceeding line was .LITERAL. All commands are
described below. Abbreviations for command names   are
normally based on the first two letters of a one word com-
mand or the first letter of the first two words of a
multi-word command. Commands which should cause a logical
line break do. Information on abbreviations and whether
commands cause line breaks will be found in the summary at
the end of the manual. In a command line RUNOFF will
consider multiple blanks as a single blank, if a blank
character is legal.

2.1 General Actions

.fill
.nofill
.format <name>
    These commands determine which line-processing routine
    should be used. ".fill" causes RUNOFF to either
    lengthen short lines by filling with words from the
    following line or shorten long lines by breaking
    between words. Filling will not take place across a
    line break. In nofill-mode each input line produces
    one output line; further blank lines are output in this
    mode. ".format" causes subsequent text to be output
    under the control of the specified format (see below).
    Each following logical line will be fit into the format
    until a ".fill" or ".nofill" command is encountered.

.adjust
.nojust
    The adjust command causes all lines processed in
    fill-mode, except the last one before a line break, to
    be right justified. This is the initial state of
    RUNOFF.

.define format <name> <pos> <field definition>
.end format
> These commands define a format for use in producing
> tables, etc. The <name> identifies the format; the
> position <pos> may be one of LEFT, RIGHT, or CENTER,
> and determines the overall position of the format with
> respect to the margins. Each <field definition> has
> the form:

> <type>(<letter> ... <letter>)

> where the <type> is one of L for left, R for right, C
> for center, F for fill, or J for justify. The first
> three types define fixed fields; the text to be format-
> ted must fit within the allotted space. The latter
> types define variable fields; the text will be handled
> as in normal fill mode processing.

> A picture showing the manner in which text should be
> output follows the ".define format" command; following
> the picture should be an .end format command. The
> following lines give an example:

> > .define format SUMMARY l(A) f(C) c(B)
> > AAAA   CCCCCCCCCCCCCCCCCCCCCCCCCC   BBBBBBB
> >   CCCCCCCCCCCCCCCCCCCCCCCCCC
> > .end format

> The first field of text is left-justified; the second
> is centered; the third is subjected to fill-mode pro-
> cessing without justification. After the first line of
> output is generated using this format, all subsequent
> lines are produced using the last picture line.
> (Strictly speaking the third line is unnecessary.)

> Text for formatted processing consists of a logical
> line (or paragraph). Each field except the last must
> be separated by a tab ("/" or "↑T"). The first field
> of text is A; the second, B etc. Typical input for our
> example might be:

> > 1A/YES//THIS IS SOME TEXT
> > TO BE FILLED.

> The characters in the picture lines are interpreted as
> follows. Contiguous sequences of letters determine the
> field positions; non-alphabetic characters are output
> literally. (Note: "q.qq" will not work; put the "."

in the text.) A sequence of characters written between
double quotes is considered literal text.   The double
quotes are not output, and there is no way to use
double quote as a literal.

2.2 Hyphenation Processing

When interactive hyphenation is specified, RUNOFF will
type "HYPHENATE: <word>" when it finds a word which should
be hyphenated and which is not in the glossary.   The user
should then type the word with hyphens, and end the line
with carriage return. Control A and control Q may be used
to correct typing errors. If only carriage return is typed,
RUNOFF will not try to hyphenate the word.   Interactive
hyphenation may be turned off by ending a word with control
D instead of carriage return.

At the end of processing, RUNOFF writes the glossary on
the file '/$GLOSSARY$/'.   If RUNOFF aborts during proces-
sing, "CONTINUE RUNOFF." may be used to dump the glossary.

There are four conditions which must be met before
hyphenation takes place:

(1)   RUNOFF must be in hyphenation mode.

(?)   The text at the end of the line must consist of a
       non-alphanumeric   prefix,   followed   by   an
       alphabetic string (which may also include "-",
       "/", and "'" characters),   followed by a
       non-alphanumeric suffix. The prefix and suffix
       may be empty.

(3)   There must be at least two characters before the
       hyphenation point and at least three characters
       after it.

(4)   The number of spaces to be inserted per word on
       the line must be greater than the .hyphenation
       break parameter (see below).

If the word meets these conditions, then it will be broken
at a "-" or "/" (if any), or at the right-most hyphen which
fits the line if it is in the glossary.

.h.phenate
.nohyphen
>   In hyphenation   mode RUNOFF will try to find a word in
>   the glossary which is the same (except for the   endings
>   -S, -ES, -ED, and -F) as the word at the   end of the
>   line of text. RUNOFF is initially in hyphen mode but a
>   null glossary produces nearly the   same   effect as
>   NOHYPHEN mode.

.glossary W
>   This command inserts words into the glossary for use in
>   hyphenation.   Each   word   should   have   the   form
>   "hy-phen-ate" and be separated by spaces. (The double
>   quotes should not be present.)

.hyphenation break N
>   This command sets the parameter which determines the
>   allowable number of spaces to be   inserted   in   a   line
>   before RUNOFF tries to hyphenate the last word. Each
>   space counts ten points. If more than N   points   per
>   word would have to be inserted, then hyphenation will
>   be attempted. The initial setting of this parameter is
>   5 (one-half space per word).

2.3 Margin Controls

There are two types of margins involved in RUNOFF:

(1)   The physical margins. These are determined by
       the   nature   of the printing device. The margins
       outline the area where it is physically possible
       to print characters, and are usually set with the
       LAYOUT option (see Section 1.0).

(2)   The logical margins. These can be set by the
       user as he wishes. (Limits are imposed by the
       physical margins.)   They are initialized for
       standard 8.5" by 11" printing.

Commands concerning vertical and horizontal margins are:

.page layout TM, BM, TOL
>   This sets   the   vertical logical margins and vertical
>   tolerance. Parameters are top margin, bottom margin
>   and tolerance. The tolerance is used to determine
>   where to break between pages on page overflows.   If

there is a line break within TOL lines of the bottom,
RUNOFF will break the page there; otherwise it will
fill the page completely.

.line layout LM, RM, NC, CS
    This sets the logical left and right margins, the
    number of columns, and the number of spaces to insert
    between columns.   These margins are used for the page
    headings. To adjust the relative text position, use
    the subsequent commands.

.reduce margin LM, RM
.expand margin LM, RM
.end reduction
    These commands enable the user to indent a certain
    portion of his text using the first command, or
    "undent" his text using the second command. In either
    case the original margins are restored by the third
    command.   The use of several ".reduce margin" commands
    before the corresponding ".end reduction" commands
    succesively indents the text more, and more. Thus
    these commands are like brackets (ie recursive). LM is
    added to the left logical margin and RM is subtracted
    from the right logical margin in the first command.
    Just the opposite is done on the second command.
    Negative numbers are permitted. These commands do not
    affect the position of page headings.

.layout PLM, PRM, PTM, PBM, LL, LO
    This command defines the physical margins in the fol-
    lowing complex manner. (It should only be used for
    non-standard devices; normally this command should not
    be necessary.) The parameters are the physical left
    margin (in spaces), the physical right margin, the
    physical top line, the physical bottom line, the line
    length, and line origin. The first four parameters
    define the physical limits of the printing device. The
    final two parameters define the length of the logical
    line and its origin with respect to the left edge of
    the paper. Printing starts at column LO + LM, and ends
    at LO + RM, where LM and RM are the logical margins
    established by ".line layout". When using the "facing"
    feature (see ".paging mode"), the logical left margin
    is LL - RM on even pages, and the right margin is LL -
    LM. The parameters for the layout command must satisfy:

    min(LO + LL - PLM, PRM - LO) >
                    max(PLM - LO, LO + LL - PRM),
        LL > 25, and PBM - PTM > 6.

This command sets LM to 15, RM to LL - 10, TM to PTM,

and RM to PBM - 6.   (These margin settings produce the
standard 1.5 inch left, and 1 inch right, top, and
bottom margins.)

Initially RUNOFF sets the margins for teletype output to:

> .layout 6, 89, 6, 66, 85, 0
> .line layout 15, 75
> .page layout 6, 60, 4

The printer layouts is:

> .layout 5, 137, 6, 66, 85, 15
> .line layout 15, 75
> .page layout 6, 60, 4

The logical margins must satisfy:

$$\min(LL, PRM - LO, LO + LL - PLM) \geq RM >$$
$$LM \geq \max(0, PLM - LO, LO + LL - PRM),$$
$$PBM \geq BM > TM \geq PTM, \text{ and } BM - TM > TOL.$$

2.4 Paragraph Formatting

.paragraph spacing N
> This specifies how many lines are to be inserted between
> paragraphs. Initial setting = 1.

.paragraph indentation N
> This specifies how many additional spaces to insert at
> the beginning of a paragraph. Initial setting = 5.

.paragraph undentation N
> This command is the same as ".paragraph indentation
> -N". That is, N fewer spaces are inserted at the
> beginning of the paragraph.

2.5 Special Line Justification and Control

> These commands pertain to the next logical line.   The
end of the line should be designated with a break.

.center
> Center the next line.

.indent N
     Indent the next line N spaces. If N is not provided, 5
     is assumed.

.undent N
     Start   the next line N spaces to the left of the normal
     margin. This command is the same as ".indent -N".

.margin
     Justify the next line against the right hand margin.

2.6 Heading and Paging

.header XXXXXX
     RUNOFF accepts a heading to go on the first line of
     each page. The heading string is assumed to start   at
     the   first   non-blank character after the control word
     and end at carriage return.

.heading mode <param>
     <param> determines the postion of the heading on the
     line. <param> may be any of the following.

     CENTER
          The header will be centered on the line.

     MARGIN
          The header will be adjusted against the right
          margin.

     FACING
          on even numbered pages the header is adjusted
          against the right margin. On odd pages it is
          adjusted against the left margin.

     OPPOSED
          the header will be adjusted against the oppo-
          site margin from the page number.   This   is
          the initial mode.

.paging mode <param>
     This command determines the placing of the page number.
     All parameters are optional. <param> may be any one or
     more of the following commands. In case of conflict
     the latest command wins.

CENTER
> The page numbers are centered between the
> logical margins.

MARGIN
> The page number is adjusted against the right
> margin.

FACING
> On even numbered pages the number will be
> adjusted against the right margin.   On odd
> numbered pages the number will be adjusted
> against the left margin.

TOP
> Page numbers are placed on the first line.

BOTTOM
> Page numbers are placed on the last line.

OFF
> Printing page numbers is discontinued.

PREFIX "<string>"
SECTION "<string>"
SUFFIX "<string>"
> The strings of characters between quotation
> marks are used to form the page string, which
> has the form:

>> <prefix><section><page number><suffix>.

> Any or all of these strings may be null. The
> section string is considered to be part of
> the page number for purposes of indexing.

Initial mode is:

> .paging mode TOP MARGIN PREFIX "Page"
> .paging mode SECTION "" SUFFIX ""

If neither page number nor heading is used, the text
will start on the first logical line.   Otherwise it
will start on the fourth logical line. If the page
number is at the bottom, text will end on the fourth
line from the bottom. If the paging and heading mode
conflict, the page string overwrites the heading.

.odd page
>   This control word causes the current page to be printed
>   out and the next page to be started with the next
>   higher odd number.

.page N
>   If N is present, insert a page break and start number-
>   ing the next page with N. Otherwise, turn the paging
>   mode on and do not insert a page break.

.eject N
>   Insert a page break if either there are fewer than N
>   lines left on the page or N is not present.

2.7 Lines and Spacing

.single space
>   Single space all lines within paragraphs. This is the
>   initial state.

.double space
>   Double space all lines within paragraphs.

.space N
>   Output N line spaces.   If N is not provided, 1 is
>   assumed. In case of page overflow all remaining blank
>   lines to be output are deleted.

.figure spacing N
>   This command is equivalent to ".eject N" followed by
>   ".space N". These commands provide the only means of
>   creating blank lines.

.break
>   The lines before and after this command will not be run
>   together in fill mode. A simpler way to get a line
>   break is to insert one or more blank lines in the text.

.begin group
.end group
>   The output lines enclosed between these two commands
>   are forced to lie on a page. Thus this command acts in
>   a manner similar to ".eject N", where N has the 'right'
>   value.

2.8 Miscellaneous

.underline
     The following line is underlined.

.literal
     The next line is taken as part of text whether or not
     it begins with dot.

.escape <char>
.shift <char>
.tab character <char>
     The given character becomes the escape, shift, or tab
     character. The parameter for the .shift and .tab char-
     acter commands may be null, if no shift or tab charac-
     ter is desired.

.define command <name>
.end command
.call <name>
     These commands give the user the opportunity to combine
     text and control lines to form his own commands.   All
     text and command lines between the first and second
     commands is stored away under NAME. When the third
     command is executed, the stored string is read and the
     commands within the string are executed. Recursion is
     not permitted.

.index <phrase>, <phrase>
     RUNOFF saves the first phrase in the main index table
     and the second phrase (if any) in a sub-index table
     associated with the first phrase.

     The index is formatted and output after the last page
     of text. Two built-in but redefinable formats, RINDEX
     and SINDEX, are used to format the index as shown in
     the following example.

                  Algorithms, 40, 78,   < uses RINDEX
                     analysis of, 27,   < uses SINDEX

     The following lines give the initial definitions for
     the indexing formats.

                  .define format RINDEX f(A)
                  AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
                     AAAAAAAAAAAAAAAAAAAAAAAAAAAA
                  .end format

```
.define format SINDEX f(A)
AAAAAAAAAAAAAAAAAAAAAAAAAAA
    AAAAAAAAAAAAAAAAAAAAAAAA
.end format
```

In order to get an index output in two columns, ".line
layout 15, 75, 2, 4" should be the last line of the
input.

In the summary the following conventions are used for
parameters.

	Symbol	Meaning
	N	a number
	C	a character
	S	a string
	W	a word (or name)
	P	a general parameter

Any symbol may be followed by *, indicating that its use is
optional as that parameter of the command. If an optional
parameter is left out, the effect is to not change the state
of RUNOFF, except where stated otherwise above. The use of
♦ following a break type indicates that the actual break is
dependent on the value or presence of the parameter.

Abbreviation	Command	Type of Automatic Break	Section
.ad	.adjust	line	2.1
.bg	.begin group	none	2.7
.br	.break	line	2.7
.cl	.call W	none	2.8
.ce	.center	line	2.5
.dc	.define command W	none	2.8
.df	.define format W P ... P	none	2.1
.ds	.double space	line	2.7
.ej	.eject N*	page♦	2.6
.ec	.end command	none	2.8
.ef	.end format	none	2.1
.eg	.end group	none	2.7
.er	.end reduction	line	2.3
.es	.escape C	none	2.8
.em	.expand margin N*, W*	line	2.3
.fs	.figure spacing N	line	2.7
.fi	.fill	line	2.1
.fm	.format W	line	2.1
.gl	.glossary W ... W	none	2.2
.he	.header S	none	2.6
.hm	.heading mode P	none	2.6
.hy	.hyphenate	none	2.2
.hb	.hyphenation break W	none	2.2
.in	.indent N*	line	2.5
.ix	.index S, S*	none	2.8
.la	.layout N*, N*, N*, N*, N*, N*	page	2.3
.ll	.line layout N*, N*, N*, N*	column	2.3
.li	.literal	none	2.8
.ma	.margin	line	2.5

Abbreviation	Command	Type of Automatic Break	Section
.nf	.nofill	line	2.1
.nh	.nohyphen	none	2.2
.nj	.nojust	line	2.1
.op	.odd page	page	2.6
.pa	.page N*	page+	2.6
.pl	.page layout N*, N*, N*	page	2.3
.pm	.paging mode P ... P	none	2.6
.pi	.paragraph indentation N	none	2.4
.ps	.paragraph spacing N	none	2.4
.pu	.paragraph undentation N	none	2.4
.rm	.reduce margin N*, N*	line	2.3
.sh	.shift C*	none	2.8
.ss	.single space	line	2.7
.sp	.space N*	line	2.7
.tc	.tab character C*	none	2.8
.un	.undent N*	line	2.5
.ul	.underline	line	2.8